

Emilio Barrientos

[LinkedIn](#) | emilio.v.barrientos@gmail.com | 402.452.0334 | Seattle, WA

Summary

Producer and project manager with experience working in VFX, animation, video production and documentaries. Experienced in owning projects through all phases of production. Creative problem solver. Camera nerd. Bringing teams together to tell inspired stories.

Skills

- Project Management
- 5 Years in Production
- Attention to Detail
- Managing Creative Teams
- Excellent Communicator
- Adobe Cloud Suite

Work Experience

Post Production Coordinator / Vulcan Productions

March 2020 – July 2020

On assignment through Volt

Seattle WA

- Managed the quality control process of deliverables for Vulcan Productions' projects and documentary features
- Organized and ensured project deliverables were sent to internal and external distribution partners without error
- Coordinated with the production team to establish necessary deliverables from partners, scheduled delivery of those assets, and ensured they were contract compliant
- Owned Vulcan Productions process for ingesting, labeling, and storing assets in Media Asset Management System
- Communicated with Media Services team to design an efficient post-production pipeline suited to Vulcan Productions
- Owned and tracked deliverables for 20+ feature films, television programs, and short docs

Project Manager / Fair Worlds

August 2018 – March 2020

XR Producer / Fair Worlds

Seattle WA

- XR producer/project manager for corporate brand experiences. Clients included Dell, Tastemade, and Baker Hughes
- Owned projects end-to-end: communicating between internal teams and clients through the ideation phase to launch
- Developed and oversaw production schedules and timelines for projects with budgets ranging from \$40k-200k
- Managed and led a team of Unity developers and 3D artists by communicating client feedback, assigning tasks, and ensuring projects meet client and brand standards
- Implemented post-mortem surveys and meetings to identify project problems and incorporated feedback
- Assigned and tracked tasks, ensuring that deliverables were accounted for and completed on schedule using various project management tools
- Created and maintained a standardized production workflow for Fair Worlds to ensure proper onboarding of clients, project assets, and organization of production documents

Producer / Moontower VFX

December 2015 – July 2018

Production Manager / Moontower VFX

Austin TX

- VFX/VR producer for feature films and corporate brand projects. Clients included the NFL, Dell, C3 Presents, Mutual Mobile, T3, AMD, Whole Foods 365, and Austin City Limits
- Managed a studio of 5-10 employees/artists using Shotgun software to complete tasks and goals on schedule and without error. Ensured that artists' needs were met and communicated to leadership
- Organized, tracked, and managed company and project assets according to studio guidelines. Made improvements and suggestions on guidelines when needed
- Oversaw technical and software updates when needed. Researched and made suggestions on new software or technical approaches to ensure the studio was up to date on current trends and tools
- Owned client relationships at all stages of the production cycle, including proposing projects to new clients and communicating directly with them to provide technical and creative feedback to in house artists or contractors
- Used Adobe Products to craft edits for clients, monitor works in progress, ingest client footage, and ensure quality of shots throughout the production process
- Spearheaded emerging VR portfolio resulting in successful projects with AMD, Haliburton, NSK, and Tyrex
- Created and maintained schedules for projects to ensure all deliverables and assets were delivered on time

Videographer / Zoom.IN TV

August 2015 – July 2018

Freelance

Austin TX

- Remote correspondent for Dutch-based news agency – interviewed subjects and covered breaking news
- Operated cameras, lighting, audio equipment, as well as gathered B-Roll
- Ensured all relevant media was delivered on time, without error, and met delivery specifications

Field Researcher / Alliance For A Better Minnesota

January 2015 – June 2015

Camera Operator / Alliance For A Better Minnesota

Minneapolis MN

- Monitored targeted state house candidates, including researching and obtaining whereabouts of candidates
- Screen captured live and previously recorded campaign events
- Performed on-site research at 600+ political events, including video and audio recordings and summarizing events
- Edited original campaign content

Field Researcher / American Bridge 21st Century

May 2013 – November 2014

Camera Operator / American Bridge 21st Century

Minneapolis MN

- Monitored 11 statewide and congressional political candidates in Minnesota
- Screen captured live and previously recorded campaign events
- Performed on-site research at 600+ political events, including video and audio recordings and summarizing events
- Verified factual accuracies of political statements

Education

Bachelor of Arts and Sciences

2012

Film Studies and History, University of Nebraska Lincoln